

These entities are tied to GameSDK. Therefore, the following pages might have limited information.

- [BEGIN -- Common Entity Parameters](#)
- [AI Entities](#)
- [Boids Entities](#)
- [Door Entities](#)
- [Elevator Entities](#)
- [Environment Entities](#)
- [Items Entities](#)
- [Light Entities](#)
- [Multiplayer Entities](#)
- [Others](#)
- [Physics Entities](#)
- [Render Entities](#)
- [Triggers Entities](#)
- [Turret Entity](#)