



ANSWERS



FORUMS



SUPPORT

CRYENGINE provides a cutting edge rendering system that has proven to be capable of delivering some of the visually most stunning games, like Ryse: Son of Rome or Crysis 3.

The rendering system features a linear HDR pipeline, [Physically Based Shading \(PBS\)](#), [Dynamic Lighting](#), [High Quality Post Processing](#) and [Anti-aliasing](#), all heavily optimized to run efficiently on current-generation platforms.

SECTIONS

Particles

- [Key Concepts](#)
- [GPU Support](#)

Shaders

- [Shaders in CRYENGINE](#)
- [Physically Based Shading \(PBS\)](#)